



Defined Beginning and End Visual Cards

What:

- A visual cue to establish the beginning and end to a task or activity.

Why:

- Individuals with ASD often have a difficulty with time concepts, motivation and expectations.

How:

Green, Yellow and Red Circles

- Create a card with a green circle and the written text "GO"
- Create a card with a yellow circle and the written text "Almost finished"
- Create a card with a red circle and the written text "Stop"
- Cut out each card and laminate to preserve
- Attach Velcro to the back of each card
- Attach the corresponding Velcro to the students desk or to a strip of cardstock
- You may use the terms "Start, Almost Finished, Finished"
- Ensure you use the same language consistently when introducing the visuals

1-2-3 Stop Cards

- Create a card with the number 1
- Create a card with the number 2
- Create a card with the number 3
- Create a card with a stop sign on
- Cut out each card and laminate to preserve
- Attach Velcro to the back of each card
- Attach the corresponding Velcro to the students desk or to a strip of cardstock

When:

- Before a student begins an activity or a task
- Indicate verbally the beginning of the task by stating the first card "GO" or "1" and remove the card from the strip
- Continue with the remaining cards till you have removed all the cards indicating the end of the activity or task
- In order for the cues to work, the activity must end when the last card is removed
- You may time the intervals as quickly or slowly as needed depending on the activity and your student. They can represent whatever time value you place on them
- Reinforce at the end for following the sequence